



DIPLOMA IN DIGITAL FILM & TELEVISION (T23)

Course Overview

Are you a film enthusiast? Do you love telling stories? Do you often find yourself intrigued by the behind-the-scenes footage of your favourite movies and how they were produced and written?

The journey of a great film begins with a strong story idea. From award-winning emotional dramas to inspiring documentaries and punchy engaging video content for social media - we teach you the craft of storytelling through film and video production.

You will learn what makes an idea stick with an audience, be taught the craft of writing effective screenplays, as well as practical tools in directing and producing.

Build a strong foundation in camerawork, lighting, sound and production design. You will also learn to work in teams, pitch your stories to investors and create emotional dramas, films, and thought-provoking documentaries. Be mentored by lecturers who are award-winning writers and producers with years of experience behind them.

Everybody loves a good story, take the next step to create yours with the Diploma in Digital Film & Television.



REAL-WORLD EXPERIENCE

Work closely with industry and clients immediately from the first year. Successful pitches often receive funding from clients.



PRACTICE-ORIENTED LEARNING

Learn from the best on how it's done in the industry, from pitching to final screening.



ONLY THE BEST

Our students' films have consistently won top places at the New York Festivals TV & Film Awards—the only school in Singapore to do so.

Entry Requirements

To be eligible for consideration for admission, applicants must obtain 26 points or better for the net ELR2B2 aggregate score (i.e. English Language, 2 relevant subjects and best 2 other subjects, including CCA Bonus Points) and meet the minimum entry requirements of this course. CCA cannot be used to meet the minimum entry requirements.

Subject	Grade
English Language (EL1)*	1-6
Mathematics (E or A)	1-7
Any two other subjects, excluding CCA	1-6
2022 Planned Intake	75
Net ELR2B2 aggregate range (2021 JAE)	6 - 15

Applicants must also have sat for at least one of the following subjects: Additional Combined Science, Additional Science, Art/ Art & Design, Biology, Biotechnology, Chemistry, Combined Science, Computer Studies, Creative 3D Animation, Design & Technology, Engineering Science, Food & Nutrition, Fundamentals of Electronics, General Science, Higher Art, Human & Social Biology, Integrated Science, Media Studies (English), Media Studies (Chinese), Physics, Physical Science, Science (Chemistry, Biology), Science (Physics, Biology), Science (Physics, Chemistry), Science (Physics, Chemistry, Biology).

Note: Applicants who have partial or complete colour appreciation deficiency should not apply for this course.

What You'll Learn

YEAR 1

YEAR 2

YEAR 3




TPFUN










Learn the basics of how a film is put together. You will gain technical skills in directing, camera, sound, writing, editing and more. This is where we help you develop your critical eye for a good story and a strong script. Start your film-making journey with a short 3 to 5-minute film project.

 [Click here to view the course video](#)

 [Click here to view the course video](#)

Diploma Subjects - Core Subjects

Subject Code	Subject	Credit Units
DMV1666	Basic Video Production This subject introduces the basics of video production through electronic cinematography foundation techniques and location sound gathering. Image acquisition through DSLR operations, basic lighting techniques and location sound recording will also be covered under this subject. In addition, the students will be exposed to visual composition, exposure control, genre based lighting concepts and location sound recording techniques.	4 
DMV1667	Creative Storytelling This subject looks at how to transform an idea to a properly structured story in the visual medium. It covers the elements that go into each act of a story. It also covers methods used to create distinctive characters that can engage with an audience.	2 
DMV1668	Introduction to Directing This subject covers the basic responsibilities of a Director in a film production. Topics covered include the fundamentals of directing techniques and theories such as blocking, working with technical crew and basics of working with casts. These basic directing techniques are crucial even for simple videos such as TV commercials and online content.	2 

DMV1669	Video Editing This subject introduces aspects of non-linear video editing with the principles and grammar of editing to be introduced and further developed. It develops the skillsets of an editor.	2	
DMV1670	Short Film Project 1 This module takes the form of a production project that applies and consolidates academic and vocational knowledge to date, culminating in a short video clip. It covers visual narration techniques, pre-production, production and post-production techniques and teamwork.	6	
DMV2672	Pitching for Social Media This subject focuses on how to create ideas and "pitch", or market them. It covers basic budgeting and scheduling of documents, and creative documents such as a story outline and treatment, visual references and trailers.	2	
DCF1038	Aesthetics for Design This subject introduces the aesthetic and communicative aspects of design. Key topics include the elements of visual art, principles of design, basic drawing techniques and fundamental applied typography, and will explore integrating different sensorial qualities to expand the aesthetic experience for effective design communication.	4	
DCF1037	Design in Context This subject explores the context, influence and motivations in creative practices led by global art, design and film movements across various periods. It will cover the study of design trends and socio-political climates to translate design inspirations using the appropriate terminology and language in both writing and oral presentations.	2	
DCF1036	Discovering Design This subject will cover the essential ideas, tools, processes and techniques of the various disciplines within design. It provides the framework to develop creative confidence towards learning in design by acquiring fundamental knowledge, attitudes, and mindsets necessary to build design conversance.	2	
DCF1039	Form & Materiality This subject will introduce prototyping and tactile manipulation in relation to form and function. The subject provides the framework for exploring form, proportion and hierarchy, with a focus on 2D and 3D drawings, interacting with both hard and soft materials, and journaling.	4	
DCF1040	Visual Narratives: Photography This subject provides an overview of the power of visual narratives through a variety of photographic directions. It includes the fundamentals of camera skills such as shutter speed control, depth of field, sensor sensitivity, exposure and angle of lenses, basic principles of photography, and the narration of a story through a series of photographic images.	2	
DCF1041	Visual Narratives: Videography This subject will cover the use of electronic cinematography techniques to tell a story. Key topics include mobile videography, visual composition, shutter speed control, depth of field, sensor sensitivity, exposure and angle of lenses, lighting concepts, audio and post-production, and video sequencing in creating visual narratives.	2	

YEAR 1

YEAR 2

YEAR 3

TPFUN

This year, you will choose to specialise either as director/producer or as a technical production specialist with help from your tutors. You will work on both a 10-minute dramatic short film and documentary project.

 [Click here to view the course video](#)

 [Click here to view the course video](#)

 [Click here to view the course video](#)

Subject Code	Subject	Credit Units	
DMV2657	<p>Documentary Project</p> <p>This project covers the various skill-sets such as scriptwriting and project management to the production of a video with non-fiction content. It develops audio visual narrative techniques and integrate the knowledge acquired in other subjects to a video production.</p>	6	^
DMV2669	<p>Short Film Project 2</p> <p>This subject takes the form of a project that covers the abilities developed over the previous areas of the course to produce a project in a Fictional Narrative Form. It will define a film genre and utilise project planning and management skills to bring the project to completion.</p>	6	^
DMV2673	<p>Directing</p> <p>This subject focuses on the complex craft of directing a drama production. You will learn how to interpret the dramatic possibilities of a screenplay and translate it into a cinematic story.</p>	2	^
DMV2674	<p>Screen Writing</p> <p>This subject introduces the craft of screen writing. It will provide an understanding of the principles of visual storytelling for the screen and the process of writing a screenplay.</p>	2	^
DMV2675	<p>Production Planning & Management</p> <p>This subject introduces you to planning and management, which are vital areas of pre-production in the process of film or television making. The subject focuses on the job scopes of an industry film or television programme Producer and Production Manager, consisting of elements such as budgeting, scheduling, location scouting and casting.</p>	2	^
DMV2676	<p>Overview of Non-Fiction</p> <p>This subject gives an overview of scriptwriting for an audio-visual medium and how to design scripts for different video and television programme formats. It also provides an understanding of how to apply scriptwriting principles and skills in order to develop the script for a message or a story.</p>	2	^
DMV3667	<p>Studio Production</p> <p>This module provides an understanding of the organisation and skills involved when producing a video programme in a multi-camera production set-up. It covers directing different programme formats, preproduction and production tasks, simultaneous camera direction and instantaneous vision mixing.</p>	4	^
DPS1035	<p>Collaborative Transformation</p> <p>The subject focuses on collaborative design principles to help students to work in teams in addressing social issues. A group design brief serves to organize and drive activities, and encourage application, analysis, and synthesis of collaborative strategies.</p>	2	^
DIM2387	<p>Design for Screen *</p> <p>This subject will introduce the process and principles of user-centered design for designers to identify needs and opportunities for positive interaction based on user personas. Using appropriate tools, it will cover the creation of interactive screen design for desktop, tablet and mobile devices, usability and interaction principles, interface design elements, wireframes and screen flow for prototyping.</p>	4	^
CGE2C20	<p>Game Design *</p> <p>The subject emphasises the use of game design to improve ideas before and during implementation. It covers various aspects of game design, from initial target audience, player behaviour and attitude to aspects affecting implementation within the actual video game. By examining various successful video games within different genres, you will learn to include a variety of attributes in your video games such as motivation for the player and being able to generate re-playability.</p>	4	^

DMV2677	Broadcast Design * This subject trains students in foundational motion graphics for film and television, using Photoshop and After Effects software. Students will learn to layer, composite and render graphics that can be integrated into the entire production workflow.	4	
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*Students must choose ONE of these electives

Diploma Option Subjects

Production & Technical Option (Year 2)

Subject Code	Subject	Credit Units	
DMV2678	Audio Post This subject introduces audio post production, a process of creating the soundtrack for any visual sequence. Both technical and creative aspects will be emphasised for the creation of a professional audio soundtrack.	2	
DMV3668	Advanced Editing This module offers an in-depth insight into the process of post-production. It covers media management during post, integrating projects across different platforms, creating advanced colour effects and compositing.	2	
DMV3669	Cinematography This subject builds on the skills acquired in the "Camera and lighting" subject. It covers advanced lighting theory and techniques, camera placement, camera angles, camera movement and lens choice, as the basis towards telling a good story.	2	

Producing & Directing Option (Year 2)

Subject Code	Subject	Credit Units	
DMV2679	Writing for Non-Fiction Film & Television This subject covers the application of scriptwriting principles and skills to the documentary and non-fiction genres. It develops the integration of interviews and narration to develop an audio-visual script that delivers a strong message or story.	2	
DMV3670	Advanced Directing This subject covers advance directing skills such as in-depth methods of working with cast and the skills required to bring out performance. It will highlight the styles of renowned directors' and their different directing techniques and develop abilities in visual storytelling.	2	
DMV3671	Content Marketing This subject introduces the basic marketing and distribution methods in the media industry. It covers how to develop a marketing plan and come up with creative ideas on how to sell a film.	2	

YEAR 1

YEAR 2

YEAR 3

TPFUN

Your internship will provide the opportunity for you to earn your stripes as a part of a film-making team. Also, in your final year 15-minute short film, you will invest time, energy, sweat and tears for an experience that will shape you as a young film-maker. You will learn the craft of balancing storytelling with film-craft.

[Click here to view the course video](#)

Diploma Subjects - Core Subjects

Subject Code	Subject	Credit Units	
DMV3666	Industry Film Project	6	

This subject takes the form of an industry related project and involves working with a partner to fulfill a creative film brief. It fully utilises the abilities developed over all the previous areas of the course to pitch a video of either the fictional narrative or non-fictional genre.

DMP3027

Major Project: DFT

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This subject takes the form of a group project. It involves working on the production of a film that showcases the abilities developed throughout the course, reflecting areas of specialisation within the course. It involves scripting, time management, budgetary plans, casting and the execution of directing, camera, audio and editing skills.

YEAR 1

YEAR 2







YEAR 3






TPFUN

You will also undergo TP Fundamentals (TPFun) – a set of subjects that equips you with the crucial life skills you need to navigate the modern world as an agile and forward-thinking individual, and team player.

TP Fundamentals (TPFun) Subjects

Subject Code	Subject	Credit Units
GTP1301	<p>Current Issues & Critical Thinking</p> <p>This subject covers current issues, including diverse local and global concerns, that will impact lives and may have critical implications for Singapore. There will be opportunities to build competence through self-directed learning, communicate and collaborate in active discussions and objectively analyse issues using digital and information literacy skills and critical thinking scaffolds.</p> <p>This subject aims to provide students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • apply critical thinking tools to examine current issues. • effectively search for relevant information from a variety of sources. • evaluate research information. • cite sources to support their views. • articulate an informed opinion about current issues. 	3
DTX1001	<p>Effective Communication</p> <p>This subject introduces the fundamentals of effective communication. It also covers how to communicate with and convince an audience through writing and speaking tasks. The skills in this subject will include the application of strategies for communication, appropriate vocabulary, language features, visual aids, tone and style. The Message, Audience, Purpose and Strategy (MAPS) framework will also be applied when planning and engaging in written and verbal communication. There will be opportunities to communicate and collaborate through active learning activities, apply digital and information literacy skills and build competence through self-directed learning.</p> <p>This subject aims to equip students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • apply the factors that influence effective communication. • structure a compelling point of view through a writing task. • express their ideas convincingly to an audience in an oral presentation. 	3
DTX1002	<p>Professional Communication</p> <p>This subject covers professional communication skills for the workplace and employability skills in the areas of career preparation. It covers communication and interpersonal skills, including effective virtual communication etiquette, and conducting oneself professionally in the workplace. In addition, essential career preparation skills such as resume writing and interview skills, needed to seek and secure work would be included. The Message, Audience, Purpose and Strategy (MAPS) framework would also be applied when engaging in written and verbal communication. There will be opportunities to communicate and collaborate through active learning activities, apply digital and information literacy skills and build competence through self-directed learning.</p> <p>The subject aims to equip students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • communicate effectively in the workplace using principles of effective written communication and interpersonal skills. • apply effective job search and interview skills in their career preparation. 	3

GTP1101	Leadership Fundamentals <p>This subject focuses on self-leadership based on the values of integrity, respect, and responsibility. Increasing awareness of self and others will lay the foundations for personal and relationship effectiveness. Consequential thinking, clear articulation of personal values and visions, emphatic listening, and collaboration in serving others are some of the essential skills covered in this leadership journey. There will be opportunities to build and to apply the concepts of being a values-centred leader.</p> <p>The aim of this subject is to guide students to:</p> <ul style="list-style-type: none"> • design a personal growth plan based on strengths, values and purpose. • apply the attributes of logical and emotional intelligence to improve team effectiveness. • identify the key messages of respect in relationships. • apply the principles of effective personal financial management. 	2 
GTP1102	Leadership in Action <p>This subject focuses on Service Learning as an experiential platform to apply the tenets of Self and Team Leadership. Service Learning will be the capstone project for this subject, which will require an analysis of the diverse needs of the community, collaboration with community partners and demonstration of learning, including key elements of empathy. There will be opportunities to build and to apply the concepts of being a values-centred leader.</p> <p>This subject aims to equip students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • plan and carry out a project to demonstrate empathy towards people in a diverse community. • apply diploma core knowledge and skills through the Service Learning platform to address community needs. • reflect on the Service Learning experience when working in teams and with community partners. 	1 
GTP1201	Career Readiness CARE1 <p>This subject focuses on personal management skills. It develops an understanding of one's career interests, values, personality and skills for career success. It covers the necessary knowledge, skills and attitudes needed to succeed in the workplace and achieve professional goals. There will be exposure to apply digital and information literacy skills, build competence through self-directed learning methods and acquire the skills of being a lifelong learner.</p> <p>This subject aims to equip students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • analyse personal characteristics that can contribute positively to achieving personal, educational and career goals. • make career decisions that are aligned with their interests, skills and values. 	1 
GTP1202	Career Readiness CARE2 <p>This subject focuses on career management skills. It covers the importance of workplace readiness skills to adapt and respond to the changing job market environment. Career ownership and continuous learning for lifelong employability will be emphasised. There will be exposure to apply digital and information literacy skills, build competence through self-directed learning, and acquire the skills of being a lifelong learner.</p> <p>This subject aims to equip students with the knowledge and skills to:</p> <ul style="list-style-type: none"> • identify their work profiles to help them in their career choices in a changing job market environment. • take career ownership for continuous learning and lifelong employability. 	1 
LSW1002	Sports & Wellness <p>The subject enables students to build a good foundation for healthy living. Students will have the opportunity to participate in hands-on practical sessions where they will experience and develop both physical and technical skills in their chosen sports or fitness activities. Through a structured curriculum that facilitates group participation, practice sessions and mini competitions, students will be able to build lifelong skills such as resilience, leadership, communication and teamwork. Physical activity sessions will also be supplemented by health-related topics that span the dimensions of health, such as diet, nutrition, stress and weight management, to provide students with a holistic approach to healthy living. This subject also prepares students to be self-directed and accountable for lifelong learning for good health.</p>	2 
DIN1001	Innovation & Entrepreneurship <p>The subject is designed for learners from all disciplines to embrace innovation in either their specialised field or beyond. Learners will be taught to apply the Design Thinking framework to</p>	2 

	develop problem statements, ideate and identify feasible solutions. Learners will be exposed to several tools for prototyping. In addition, commercial awareness will be imbued in learners through various innovation and entrepreneurship concepts or tools. This subject also prepares students to be self-directed lifelong learners who are digital and information literate. It nurtures communicative and collaborative citizens who can use objective analysis in problem-solving.		
DGS1002	Global Studies This subject provides essential skills and knowledge to prepare students for an overseas experience. They will examine the elements of culture and learn the key principles of cross-cultural communication. In addition, they will gain an appreciation and awareness of the political, economic, technological and social landscape to function effectively in a global environment. The subject prepares students to be responsible citizens and leaders who can contribute to the global community through effective communication and collaboration.	3	
DGS1003	Managing Diversity at Work* This subject explores the concepts of identity, diversity and inclusion at the workplace. It examines the relationship between identity and diversity, the benefits and challenges of diversity and the strategies that promote inclusion and inspire collaboration in a diverse workplace. Examples of the elements of diversity covered in this subject include nationality, generation, ethnicity and gender. The subject prepares students to be responsible citizens and leaders who can contribute to the global community through effective communication and collaboration.	3	
DGS1004	Global Citizenship & Community Development* Students will examine the meaning and responsibilities of being a Global Citizen, in order to contribute towards a more equitable and sustainable world. In addition, students will learn how sustainable solutions can support community development, and, execute and critique a community action plan that addresses the needs of a specific community/cause. The subject prepares students to be responsible citizens and leaders who can contribute to the global community through effective communication and collaboration.	3	
DGS1005	Expressions of Culture* This subject provides a platform for an understanding of culture and heritage through modes of expression. Students will be introduced to global and local cultures via everyday objects, places and human behaviour seen through time and space. Students will explore issues and challenges in culture and heritage sustainability in community, national and global contexts. The subject prepares students to be responsible citizens and leaders who can contribute to the global community through effective communication and collaboration.	3	
GTP1302	Guided Learning The subject introduces students to the concepts and process of self-directed learning in a chosen area of inquiry. The process focusses on four stages: planning, performing, monitoring and reflecting. Students get to plan their individual learning project, refine and execute the learning plan, as well as monitor and reflect on their learning progress and project. The learning will be captured and showcased through a curated portfolio. The self-directed learning project will broaden and/or deepen a student's knowledge and skills. Students will enhance their problem solving and digital literacy skills through this subject.	3	
DSI3026	Student Internship Programme This structured programme is designed to link your learning with the real work environment. You will be placed in organisation(s) with opportunities to apply the concepts and skills acquired in the course of your study. Besides reinforcing technical concepts and mastering of skills in areas that you have been trained, the practical training will enable you to build important skills such as problem-solving, communication, teamwork, and to cultivate good attitude and a strong work ethic.	12	

* Students must choose one of these three electives under the 'Global Studies 2' subject, or take 'Guided Learning'

GRADUATION REQUIREMENTS

Cumulative Grade Point Average	min 1.0
TP Fundamentals Subjects	36 credit units
Diploma Core Subjects	78 credit units
Option Subjects	9 credit units
Total Credit Units Completed	123 credit units