

JOB DESCRIPTION

Designation	Junior Creative Technologist (TP Career Kickstarter)
School/Department	School of Design
No. of Positions	1
Duration	6 to 12 months

Key Responsibilities

Image Generation and Training (with guidance):

- Assist in training image-generation Al models using various software.
- Help design and implement novel techniques to improve model performance.

App development:

Assist in developing applications for interactive installations.

Hardware Maintenance (with guidance):

- Maintain and troubleshoot hardware devices used in Al/ML projects, such as GPUs, servers, and network equipment.
- Ensure that all hardware is properly calibrated and configured.

Prerequisites

- Qualification in Communication Design or related field.
- Familiar with Adobe CC, Unity and Touchdesigner
- Basic knowledge of Generative AI (LLM and Image generation), Python, Stable Diffusion and 3D Modelling (Maya, Blender, Cinema4D)
- Strong problem-solving skills and ability to learn quickly.